



Name _____



Acceleration 2

Problem: To demonstrate Newton's Second Law of Motion

Question: What effect does an increase in mass have on the force needed to move an object?

Hypothesis: (Use a complete If, Then, sentence)

Materials:

Cart	4 Fishing weights	Spring scale
Paper clip	Calculator	Triple beam balance.

Procedure:

1. Use the triple beam balance to find the mass of the cart. Record.
2. Use the triple beam balance to find the mass of the cart with 1, 2, 3, and four fishing weights. Record.
3. Make sure the spring scale reads "0"
4. Attach the spring scale to the end of the cart with a paper clip.
5. Pull the cart using the spring scale. Notice the force needed to pull the cart is measured in Newtons on the scale.
6. Measure the force needed to pull the cart across the table at **constant velocity**. Record.
7. Repeat for a total of 5 trials.
8. Pull the cart along the length of the table as quickly as you can. Record the highest measurement the spring scale shows while pulling the cart.
9. Repeat for a total of 5 trials.

10. Add 1 fishing weight to the cart. Repeat steps 5 and 6.
11. Add a fishing weight to the cart.
12. Repeat steps 5 and 6.
13. Add the third weight to the cart. Repeat steps 5 and 6.
14. Add the last weight to the cart. Repeat steps 5 and 6.

Data:

Mass of Cart with Weights (gm)	Force (N)					Average Force (N)
	Trial 1	Trial 2	Trial 3	Trial 4	Trial 5	
0						
1						
2						
3						
4						

Data Analysis:

Make a line graph to show the relationship between the mass of the cart and the force necessary to move it. Remember to title and label your graph.

Before you begin:

What is the independent variable in this investigation? _____

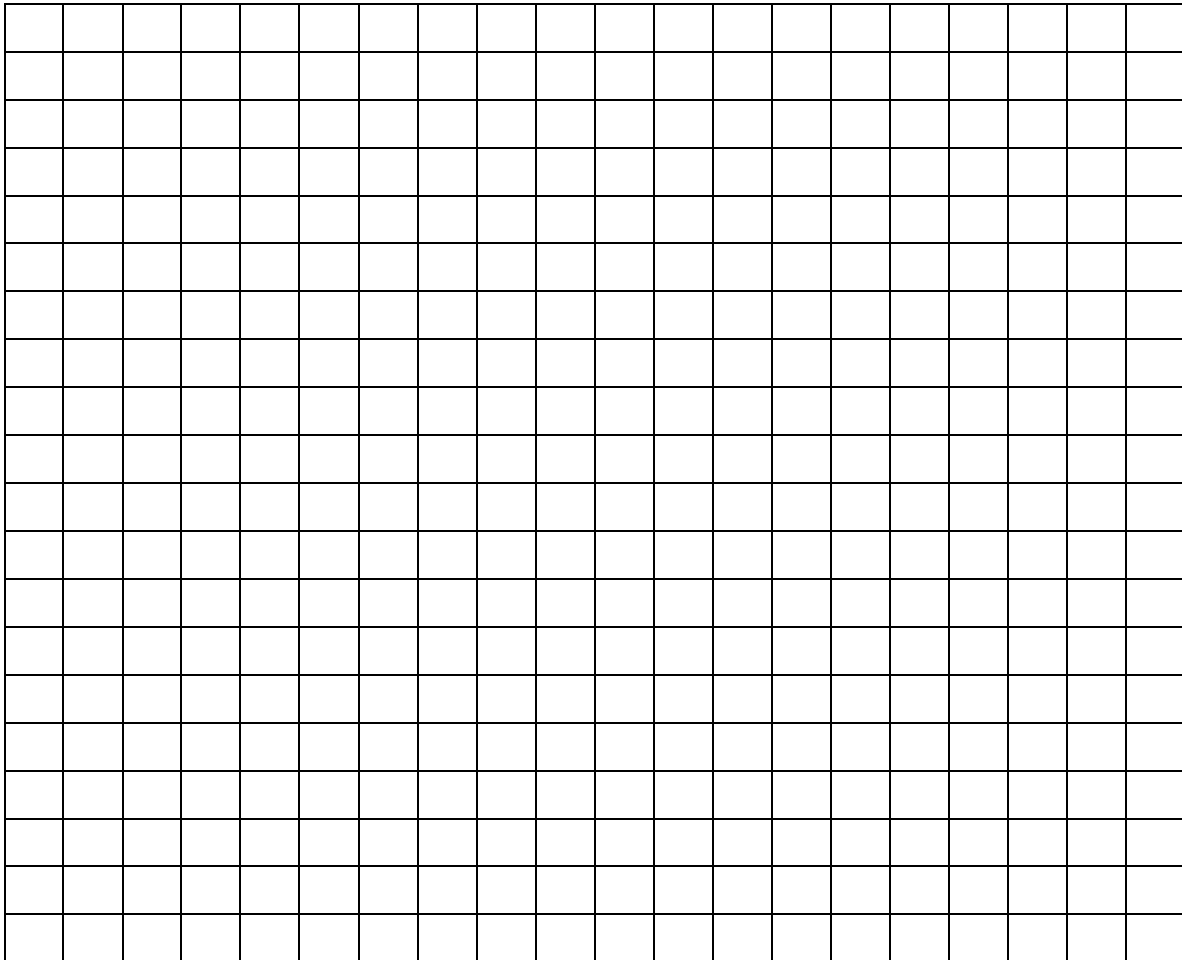
Where does it go on a graph? _____

What is the dependent variable in this investigation? _____

Where does it go on a graph? _____

Before you begin graphing, have your teacher check your answers to the above question and initial here:

Title _____



Describe the relationship between the mass of an object and the force it takes to move the object.
